

# CSCI-230 Web Scripting

## HOMEWORK 20 - BABYLON.JS - ANIMATIONS

1. Create a **NEW** scene using babylon.js.
2. The scene must include a new ground and skybox and new meshes.
3. The scene must include at least one animation created using BABYLON.Animation and at least one animation using the render loop.
4. Feel free to add other babylon.js components to your scene.
5. Be creative to create a unique scene. Experiment and utilize other babylon.js features to create something visually interesting.