

CSCI-101 Programming 1

Lab 6

INSTRUCTIONS

Log into cs.bridgewater.edu.

Change your working directory to your **labs** directory in your repository.

Create a directory named **lab6** and change your working directory to **lab6**.

Inside the **lab6** directory use **vi** to create a file named **Lab6.java**.

Inside the **Lab6.java** file write a program that satisfies the following:

1. Print the following menu to the screen.

- 1) View haiku
- 2) View advice
- 3) View kind words
- 4) Exit

Choose a menu option:

2. Read the value that the user enters into a variable named **choice**.

3. Use a **switch** statement to execute one of the following actions based on the value stored in the variable named **choice**.

- i. If the user chooses 1, print a haiku (of your choice) to the screen.
- ii. If the user chooses 2, print some words (of your choice) of wisdom to the screen.
- iii. If the user chooses 3, print some kind words (of your choice) to the screen.
- iv. If the user chooses 4, terminate the program by using the following statement.

System.exit(0);

- v. Otherwise print "Invalid option" to the screen.