

CSCI-101 Programming I

Lab 11a

Log onto cs.bridgewater.edu. In your **labs** directory, create a directory named **lab11**.

Write a class named **Building** that represents a physical structure.

The class should have fields for the square footage (double), the street address (String), and the number of units (int).

The class should have a constructor that initializes all fields with the data passed to the constructor.

The class should have getters and setters for all fields.

The class should override the **toString** method and return a string that print the building's address.

The class should override the **equals** method and consider two building equal if they have the same street address.