CSCI-101 Programming 1
Week of Oct 16 - Lab 9a

INSTRUCTIONS

Log into cs.bridgewater.edu and navigate to your **labs** directory. Make a directory named **lab9** and include the files for this lab in the **lab9** directory.

Create a class named **Lab9**. Inside the class do the following:

I.   Add a method named **printMenu** that prints the following to the screen.

   1) Search for word
   2) Add word
   3) Delete word
   4) Word count
   5) Unique words
   6) Print words
   7) Exit

   Choose a menu option:

II. In the **main** method do the following:

   A. Create an array of Strings named **wordStore** which has a length of zero.

   B. In a continuous loop do the following:

   1. Print the menu by calling **printMenu.**

   2. Read the user's choice from the keyboard.

   3. Use a switch statement to act upon the user's request.

      a. When the user presses 1, the program prints 'Pressed 1'.

      b. When the user presses 2, the program prints 'Pressed 2'.

      c. When the user presses 3, the program prints 'Pressed 3'.

      d. When the user presses 4, the program prints 'Pressed 4'.

      e. When the user presses 5, the program prints 'Pressed 5'.

      f. When the user presses 6, the program prints 'Pressed 6'.

      g. When the user presses 7, the program terminates.