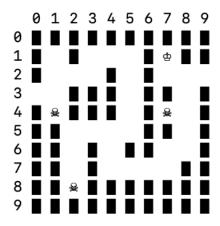# CSCI-101 Programming 1
Week of Nov 13 - Lab 13a

INSTRUCTIONS

Create a directory named **lab13** in your labs directory. Include the following files in your **lab13** directory.

Create a maze using your **MazeGenerator** that has an entry cell and an exit cell on the perimeter of the maze similar to the one shown below. Name the maze file **maze1.txt**.

Copy the maze file from your **lab12** directory into your **lab13** directory.

Copy your **Cell.java** file from your **lab12** directory into your **lab13** directory. Modify your **Cell.java** class so that the **setGlyph** method sets the glyph character to **'x'** when the code passed in is equal to 5.

Compile your **Cell.java** file.