## **Recitation 9 Practice**

Follow the directions below.

- Change your working directory to the **csci101** directory <u>inside your GitHub repository</u>.
- Make a directory named practice in your csci101 directory.
- Change your working directory to practice.
- In your **practice** directory, create a file named **Utilities.java** that satisfies the Utility.java Program Requirements shown below.
- In your **practice** directory, create a *program* in a file named Practice9.java that satisfies the Practice9.java Program Requirements shown below.

## Utility.java Program Requirements

Note: There should not be a main method in Utility.java and all of the method in Utility.java should be static.

- 1. Create a method named **max** that takes two integers as arguments. The method uses the ?: operator to return the largest value of the two arguments.
- 2. Create another method named **max** that takes an array of integers as an argument and returns the largest value held in the array that is passed into the method.
- 3. Create a method named **sum** that takes an array of integers as an argument and returns the sum of all of the elements in the array that is passed into the method.
- 4. Create a method named **clone** that takes an array of integers as an argument and returns a new array of integers having the same values as the array that is passed into the method.
- 5. Create a method named **print** that takes an array of integers as an argument and prints to the console the values in the array that is passed into the method, all on a single line ending with a new line character.
- 6. Create another method named **max** that takes a 2D array of integers as an argument and returns the largest value held in the 2D array that is passed into the method.
- 7. Create another method named **sum** that takes a 2D array of integers as an argument and returns the sum of all of the elements in the 2D array that is passed into the method.
- 8. Create another method named **clone** that takes a 2D array of integers as an argument and returns a new 2D array having the same dimensions and the same values as the 2D array that is passed into the method.
- 9. Create another method named **print** that takes a 2D array of integers as an argument and prints to the console the values in the 2D array. The values in each row should be printed on a separate line.

## Practice9.java

In main, do the following.

- 1. Ask the user to enter 2 integer values. Read the values into two variables.
- 2. Determine which is larger using the **max** method in the **Utility** class.
- 3. Print max: followed by the larger value.
- 4. Ask the user to enter 5 integers. Read in the values into an array named array1.

- 5. Determine the largest value in **array1** by calling the **max** method in the **Utility** class.
- 6. Print max: followed by the largest value in array1.
- 7. Determine the sum of the values in array1 by calling the sum method in the Utility class.
- 8. Print sum: followed by the sum of the values in array1.
- 9. Create an array named array2 that is a clone of array1 by calling the clone method in the Utility class.
- 10. Verify **array2** has the same values in the same order as **array1** by calling the **print** method in **Utility** class.
- 11. Ask the user to enter in 4 integers. Read them into a 2x2 2D array named matrix1.
- 12. Determine the largest value in **matrix1** by calling the **max** method in the **Utility** class.
- 13. Print max: followed by the largest value in matrix1.
- 14. Determine the sum of the values in matrix1 by calling the sum method in the Utility class.
- 15. Print sum: followed by the sum of the values in matrix1.
- 16. Create a 2D array named **matrix2** that is a clone of **matrix1** by calling the **clone** method in the **Utility** class.
- 17. Verify **matrix2** has the same values in the same order as **matrix1** by calling the **print** method in **Utility** class.